

Robot Turtles

Grades 3-5



Audience & Play



- » Ages 4+
- » 2-5 Players
- » 15 Minutes

Board Game Description



Every player ("Turtle Master") takes a turtle and a matching deck of cards. Stack the cards face up on the table in piles, then build a maze for each player out of walls and a jewel. The youngest turtle master goes first, placing his first card down, then moving (or having his parent move) the turtle accordingly. As players progress, they build their program on the table; if they make a mistake, they can shout "Undo!" and debug it.

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<https://boardgamegeek.com/image/2928042/robot-turtles>

Skills & Mechanics



- » Board Games
- » Tabletop Games
- » Educational Games

Alignments



TEKS

126.7.(b)(4): Technology Applications. Critical thinking, problem solving, and decision making. The student researches and evaluates projects using digital tools and resources.